

Materials' name	The Picnic Basket
Office	WWF Greece, WWF Romania, WWF Turkey (joint project under innovation Fund, Food Practice 2019)
Theme	Sustainable diets ( Climate, Food Waste, Biodiversity, Sustainable production, Health)
Audience	5-12 year olds. Kindergarden and primary school, formal and non formal education
Language	Available in English, Greek, Romanian, Turkish
What is the aim of this resource? How do we use it?	<p>The "Picnic Basket" is a tool to make pupils' snack habits more sustainable, building on the rich experience of WWF's work on sustainable diets.</p> <p>The Picnic Basket (PB) is on loan. The school borrows the Basket for 1-2 weeks and then returns it to WWF. The PB contains props &amp; games related to 3 sustainable diet days:</p> <p>(a) Eat homemade food day (Monday): cook a recipe in the class.</p> <p>(b) Eat a fruit-seasonal &amp; local-day (Wednesday): the banana story, the blindfold fruit tasting game and the Tutti Frutti games.</p> <p>(c) No food waste day (Friday): the No food waste game.</p> <p>The PB also contains a weekly school schedule marking these days. Pupils take their schedule home, so that their families help them remember to prepare sustainable snacks. In class, an annual wall calendar with various activities linked to food and to the sustainable diet days, ensures pupils' motivation throughout the year. After the return of the PB to WWF, the class remains committed to keeping the 3 days of the week (Monday-homemade food, Wednesday-fruit, Friday-no food waste) and bring and consume their snack accordingly. This is the minimum.</p> <p>Teachers connect through a national/ international online platform. to exchange experiences, motivate each other, ask for advice, showcase your achievements, and maybe establish contact between pupils from different schools and countries.</p> <p>Monitoring and evaluation is achieved through interviews with teachers that work with the PB and analysis of the questionnaires they are asked to fill in (in survey monkey, send upon request) in order to evaluate the project and measure behavior change.</p>
Adaptation and Technical Facts	You are welcome to use the games as they are or adapt them to national content For printing please contact us for adapted files
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